



Phase II Geometry

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Done Last Week:





- Changed optical properties of AIMgF2
 - Modified to be more like a metal than a diffuse reflector
- Finished geometry for optical sim usage
 - Updated dimensions
 - AIMgF2 reflective surfaces
 - o Inner PMT array in place
 - Bottom Grid in place (Hijacked from LZGrid.cc)
- Made a new macro lightCollection.mac
 - o 10,000 7 eV optical photons
 - o Isotropic point source

Next Steps





- Finalize macro
 - More photons
 - Modify photon source position to .5 cm above floor
 - o Potentially switch value for recordLevelOptPhot
- Write analysis code
- Start optical simulations
 - Simulate same situations as Rachel's sims
 - Try to recreate format of Rachel's plots for easy comparison
- Other Suggestions?

Backup Slides



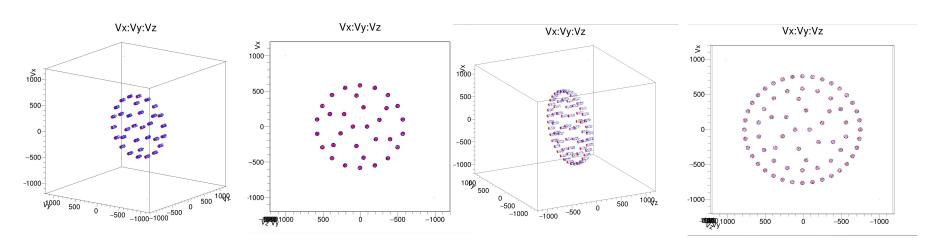


Goal

Design Phase II System Test detector geometries for use in simulations.

R8778 PMT Arrays

Blue is steel PMT body, red is PMT window



Inner array

Inner + Outer array

Plan







- 1. Study Phase I and LZ geometries
- 2. Design simplified geometry
- 3. Increase complexity of geometry
 - a. Add optical surfaces
 - b. Add PMT's
 - c. Other features
- 4. Work towards final Phase II geometry
 - a. More components, most realistic
- 5. Work on macros for Phase II

AlMgF2

Accessed with: CoatingAlMgF2(), GXeAlMgF2Surface()

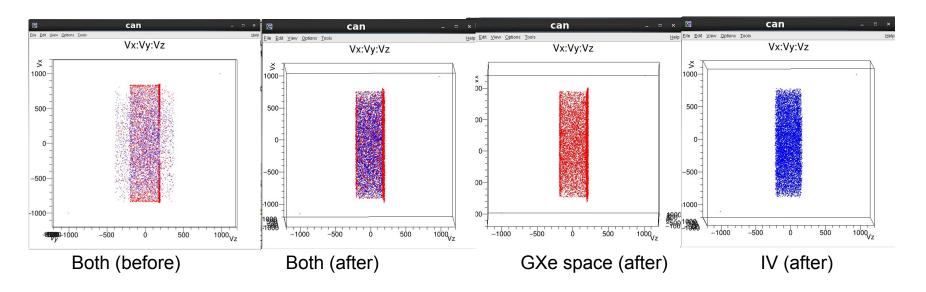
- Defines a new material with many of the same properties of Aluminum but with reflectivity of AIMgF2 (approximation)
- Defines <u>AIMgF2 MaterialPropertiesTable</u> (followed format of Teflon)
 - Reflectivity = .88
 - Specular lobe constant = 0
 - Specular spike constant = 0
 - Backscatter constant = 0
 - Efficiency = 1
- Creates a boundary surface for the gas Xe AIMgF2 interface with above properties

Any other suggestions for improvement?





2 Component Visualization



All particles accounted for and within defined geometry

Error caused by overlap in geometry dimensions