What's new in HTCondor? What's coming?

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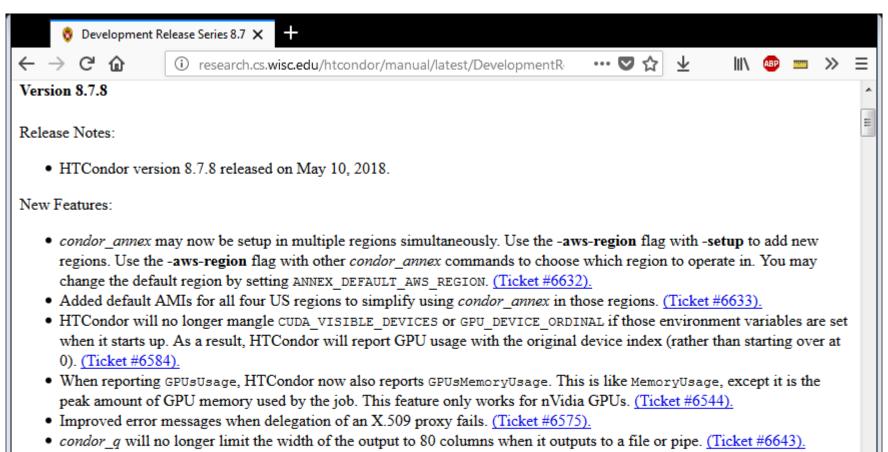


Release Timeline

- Stable Series
 - HTCondor v8.6.x introduced Jan 2017
 Currently at v8.6.11
- Development Series (should be 'new features' series)
 - HTCondor v8.7.x
 Currently at v8.7.8
- New v8.8 stable series coming this summer
- Detailed Version History in the Manual
- http://htcondor.org/manual/latest/VersionHistoryandReleaseNotes.html







- Submission of jobs via the Python bindings Submit class will now attempt to put all jobs submitted in a single transaction under the same ClusterId. (Ticket #6649).
- Added support for condor_schedd option in the Python bindings. (Ticket #6619).
- Eliminated SOAP support. (Ticket #6648).

Bugs Fixed:

Fixed a problem where, when starting enough condor_annex instances simultaneously, some (approximately 1 in 100) instances would neither join the pool nor terminate themselves. (<u>Ticket #6638</u>).





Enhancements in HTCondor v8.4

- Scalability and stability
 - Goal: 200k slots in one pool, 10 schedds managing 400k jobs
- Introduced Docker Job Universe
- IPv6 support
- Tool improvements, esp condor_submit
- Encrypted Job Execute Directory
- Periodic application-layer checkpoint support in Vanilla Universe
- Submit requirements
- New RPM / DEB packaging
- Systemd / SELinux compatibility





Enhancements in HTCondor v8.6

- Enabled and configured by default: use single TCP port, cgroups, mixed IPv6 + IPv4, kernel tuning
- Made some common tasks easier
- Schedd Job Transforms
- Docker Universe enhancements: usage updates, volume mounts, conditionally drop capabilities
- Singularity Support





HTCondor Singularity Integration

- What is Singularity?
 Like Docker but...
 - No root owned daemon process, just a setuid
 - No setuid required (post RHEL7)
 - Easy access to host resources incl GPU, network, file systems
- HTCondor allows admin to define a policy (with access to job and machine attributes) to control
 - Singularity image to use
 - Volume (bind) mounts
 - Location where HTCondor transfers files





Whats cooking in the kitchen for HTCondor v8.7 and beyond







Docker Job Enhancements

- Docker jobs get usage updates (i.e. network usage) reported in job classad
- Admin can add additional volumes
 - That all docker universe jobs get
- Condor Chirp support
- Conditionally drop capabilities
- Support for condor_ssh_to_job





Not just Batch - Interactive Sessions

- Two uses for condor_ssh_to_job
 - Interactive session alongside a batch job
 - Debugging job, monitoring job
 - Interactive session alone (no batch job)
 - Juptyer notebooks, schedule shell access
 - p.s. Jupyter Hub batchspawner supports HTCondor
- Can tell the schedd to run a specified job immediately! Interactive sessions, test jobs
 - No waiting for negotiation, scheduling
 - condor_I_am _impatient_and_waiting ?





HTCondor Python API



- HTCondor V8.7 eliminated web-service SOAP API, long live Python!
- Started with Python 2, now also support Python 3
- Packged into PyPI repository (Linux only) pip install htcondor
- Several API improvements and simplifications, e.g. much easier to submit jobs
 - Can use condor_submit JDL directly, including queue for each
 - Starting to think about higher-level job submit abstractions
- MS Windows now supported





HTCondor "Annex"

- Instantiate an HTCondor Annex to dynamically add additional execute slots for jobs submitted at your site
 - Get status on an Annex
 - Control which jobs (or users, or groups) can use an Annex
- Want to launch an Annex on
 - Clouds
 - Via cloud API (or Kubernetes?)
 - HPC Centers / Supercomputers
 - Via edge service (HTCondor-CE)





Grid Universe

- Reliable, durable submission of a job to a remote scheduler
- Popular way to send pilot jobs (used by glideinWMS), key component of HTCondor-CE
- Supports many "back end" types:
 - HTCondor
 - PBS
 - LSF
 - Grid Engine
 - Google Compute Engine
 - Amazon AWS
 - OpenStack
 - Cream
 - NorduGrid ARC
 - BOINC
 - Globus: GT2, GT5
 - UNICORE















Added Grid Universe support for Azure. SLURM, Cobalt

- Speak to Microsoft Azure
- Speak native SLURM protocol
- Speak to Cobalt Scheduler
 - Argonne Leadership Computing Facilities

Jaime: Grid Jedi

Also HTCondor-CE "native" package

- > HTCondor-CE started as an OSG package
- IN2P3 wanted HTCondor-CE without all the OSG dependencies....
- Now HTCondor-CE available stand-alone in HTCondor repositories







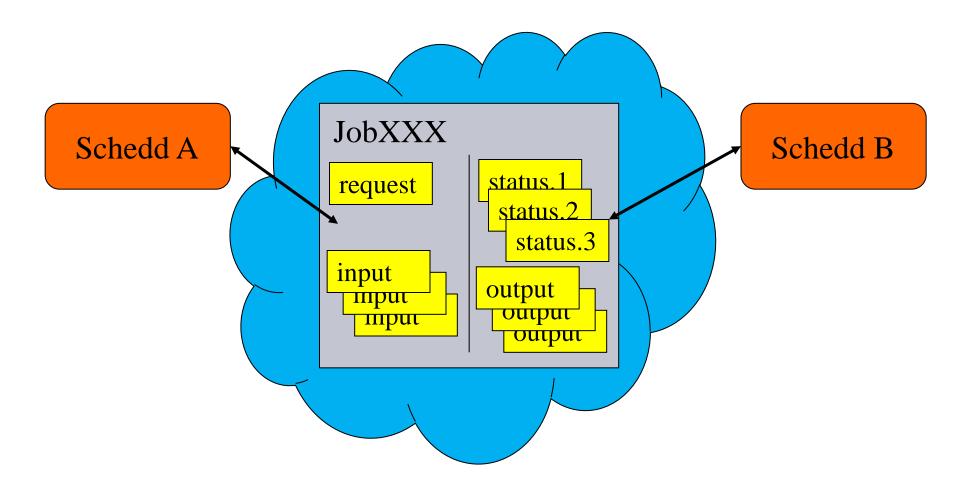
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CPU cores!

FNAL HEPCloud NOvA Run (via Annex at NERSC) http://hepcloud.fnal.gov/



No internet access to HPC edge service? File-based Job Submission







condor_annex tool

- Start virtual machines as HTCondor execute nodes in public clouds that join your pool
- Leverage efficient AWS APIs such as Auto Scaling Groups and Spot Fleets
 - Other clouds (Google, Microsoft) coming
- Secure mechanism for cloud instances to join the HTCondor pool at home institution
- Shut down idle instances, detect instances that fail to start HTCondor
- Implement a fail-safe in the form of a lease to make sure the pool does eventually shut itself off.





Compute node management enhancements

- Work on Noisy Neighbor Challenges
 - Already use cgroups to manage CPU, Memory... what about CPU L3 cache? Memory bus bandwidth?
 - Working with CERN OpenLab and Intel on leveraging Intel Resource Directory Technology (RDT) in HTCondor
 - Monitor utilization
 - Assign shares







Compute node management enhancements, cont.

- Multi-core challenges. Low priority user submits millions of 1-core jobs; subsequently high priority user submit a 4-core job. What to do?
 - Option 1: Draining
 - HTCondor can now backfill draining nodes with preemptible jobs
 - Option 2: Preemption
 - HTCondor can now preempt multiple jobs, combine their resources, and assign to a higher priority job
 - Initial implementation to gain experience at BNL;
 however we are still working on a cleaner model





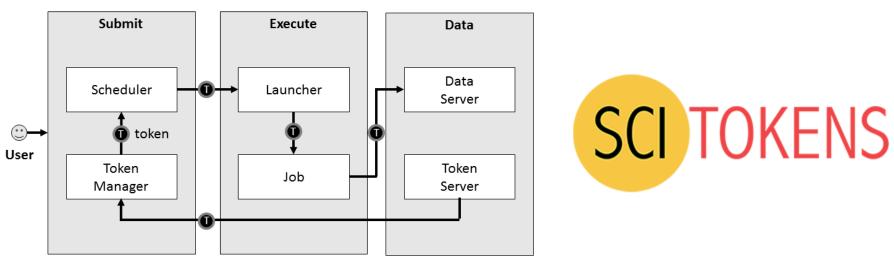
Compute node management enhancements, cont.

- > GPU Devices
- HTCondor can detect GPU devices and schedule GPU jobs
- New in v8.7:
 - Monitor/report job GPU processor utilization
 - Monitor/report job GPU memory utilization
- Future work: simultaneously run multiple jobs on one GPU device
 - Volta hardware-assisted Mutli-Process Service (MPS)





Security: From identity certs to authorization tokens



- HTCondor has long supported GSI certs
- Then added Kerberos/AFS tokens for CERN, DESY
- Now adding standardized token support
 - SciTokens (http://scitokens.org)
 - OAuth 2.0 Workflow → Box, Google Drive, Github, ...





Security, cont.

- Planning for US Federal Information Processing Standard (FIPS) Compliance
 - Can do better than MD-5, 3DES, Blowfish
 - AES has hardware support in most Intel CPUs
- May motivate us to drop UDP communications in HTCondor
 - Almost all communication in HTCondor is now asynchronous TCP anyway
 - Anyone care if UDP support disappears?





Scalability Enhancements

- Late materialization of jobs in the schedd to enable submission of very large sets of jobs
 - More jobs materialized once number of idle jobs drops below a threshold (like DAGMan throttling)
- Central manager now manages queries
 - Queries (ie condor_status calls) are queued;
 priority is given to operational queries
- More performance metrics (e.g. in collector, DAGMan)





Data work

- Job input files normally transferred to execute node over CEDAR, now can be sent over HTTP
 - Enable caching (reverse and forward proxies), redirects
 - More info from Carl Vuosalo's talk: https://tinyurl.com/yd6mya96
- Proposed a project to manage data leases (size and time lease) for job output across HTCondor, Rucio, XRootD





Workflows

- Thinking about how to add "provisioning nodes" into a DAGMan workflow
 - Provision an annex, run work, shutdown annex
- Working with Toil team so Toil workflow engine can submit jobs into HTCondor



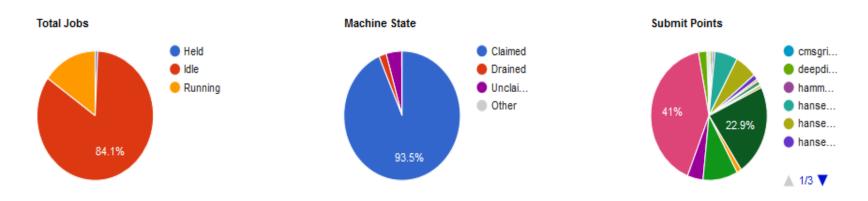




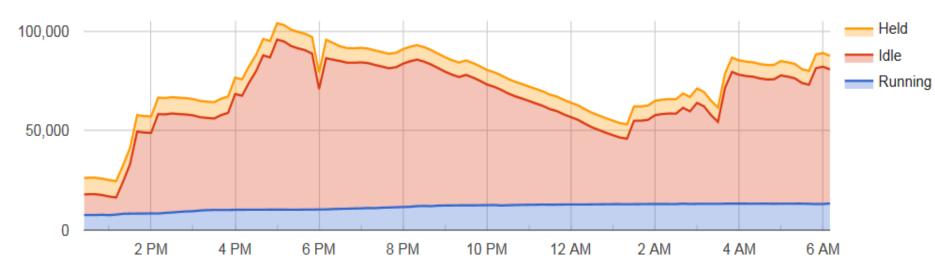








Total Jobs







Thank you!



