Using Switchable Fluorescent Molecules to Image Tracks and Measure Energy in Large Liquid Double Beta Decay Detectors

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Fluorescent Dyes that You Can Turn OFF or ON

Highly transparent to visible light
Can absorb a UV photon and turn ON by changing shape and electronic structure

Can repeatedly absorb a visible photon and fluoresce
Eventually turns OFF after emitting >1000 photons

Diarylethenes with switchable fluorescence have been synthesized by various workers, and research on diarylethenes as molecules with photoswitchable properties is extensive; see bibliography for recent reviews

Instead of Scintillator, Make Switchillator

When an ionizing particle excites a molecule of solvent...

Liquid scintillator with LAB-PPO-bisMSB (as in JUNO, SNO+ etc)

In a scintillator, the fluorescent dyes fluoresce and give you <1 photon to detect; JUNO targets >1200 photoelectons/MeV out of ~9500 photons/MeV

Switchillator with LAB-PBTFO4

Repeateed external excitation

Repeated fluorescence

In a switchillator, the switchable fluorescent dye switches ON, and can be externally stimulated to yield many photons before switching OFF
What’s the Point?

Count switched-ON fluorescent molecules instead of photons

Detecting a photon is typically ~10% efficient in large scintillator detectors

With >1000 photons/molecule, detection could be almost fully efficient
Energy Resolution

Count switched-ON fluorescent molecules instead of photons

Achievable light yields in scintillators are >10,000 photons/MeV

Counting that many molecules could allow energy resolution <1%

Only the activated molecules absorb external excitation light

Each one yields many fluorescent photons for efficient detection
Initial Localization

Use Cherenkov light to form a hypothesis about the event location.

Point a laser at the hypothesis region and scan the beam around it until something fluoresces.

The number of photons of laser light required is proportional to the cross-sectional area of the hypothesis region.

If the arrival time of the photons is precisely known, a several-cm hypothesis can be formed with only a few photons.

Imaging

Switched-ON fluors are produced at the track, and stay near the track.

Liquid diffusion is slow-- $D << (0.1 \text{ mm})^2/\text{s}$ in relevant solvents.

The energy deposition information remains available for readout.

Simulation of $^{130}\text{Te}$ event in detector similar to KamLAND-Zen.
Imaging

Illuminate the event with a narrow beam of excitation light; fluorescence indicates to intersection with a piece of the track

The amount of fluorescent light obtained should be proportional to local energy deposition, allowing for identifying the endpoint of a track

Other structured illumination likely affords faster imaging by reading out more of the event at once

Simulation of $^{130}$Te event in detector similar to KamLAND-Zen
A Practical Concern: Selectivity

When you light up $\sim 10^4$ fluorescent molecules it’s important not to switch ON any of the other $10^{26}$ that weren’t activated by the event.

The OFF isomer must have a sufficiently low absorption cross-section for excitation light.

Exponential tails of the switching transition must fall off strongly with increasing wavelength.

Known to vary from 0.5 to 1.5

$$\varepsilon(E) \propto \varepsilon(E_{00}) \left[ -\frac{\sigma(E_{00} - E)}{k_B T} \right]$$

Switching OFF Again

A few possibilities:

- The ON isomer has a small chance to switch OFF instead of fluorescing, yielding many photons on average but slow to switch off
- Resonant two-photon (NIR) processes with high yield are usually possible; see backup slides
- Reactive dopant in the mixture to slowly and selectively capture ON isomers
- Four well-separated bands to turn ON, turn OFF, excite fluorescence and emit fluorescence? (likely most difficult)
References


References


Backup
Photodetection Efficiency in JUNO

The LS recipe, which is optimized from Daya Bay experiment 8, consists of Linear Alkyl Benzene (LAB) as solvent, 2.5 g/L 2,5-diphenyloxazole (PPO) as the fluor and 3 mg/L p-bis-(o-methylstyryl)-benzene (bis-MSB) as the wavelength shifter. The comprehensive light yield is required to be larger than 1200 photon-electrons (P.E.)/MeV and the attenuation length should be longer than 20 m at 430 nm wavelength.
Metal Loaded Organic Scintillators are Scalable but Energy Resolution is Insufficient

- $^{130}$Te is an advantageous isotope due to its abundance and large $Q$
- Metal-loaded organic scintillators scale well to large sizes to take advantage of this
- Energy resolution based on a Poisson rate can't be better than $Q/N^{1/2}$ where $N$ is the number of things detected in an event

$$e^- \xrightarrow{\text{LAB}} PPO \xrightarrow{\text{Photodetector}} e^- \xrightarrow{\text{Switching Fluor}} \xrightarrow{\text{Fluor}} \xrightarrow{\text{Photodetector}}$$

- In LAB-based scintillators over 10,000 photons/MeV are possible, which could allow better than 1% energy resolution
- However, transmitting a photon through the scintillator and then detecting it is typically <10% efficient, and SNO+ expects ~400 pe/MeV
- Improving the efficiency of the chain from solvent to photodetector would be useful

$$\frac{S}{B} \propto \left( \frac{Q}{\Delta E} \right)^6 \frac{T_{1\nu}^{2\nu}}{T_{0\nu}^{1/2}}$$

The background index as a function of full-width-at-half-maximum energy resolution for selected past, current and future experiments with 76Ge, 100Mo, 130Te, and 136Xe as target. Note that large homogeneous detectors like SNO+, KamLAND-Zen, and nEXO are not well characterized by a single background index.

Multiphoton Cycloreversion

More Detail on That Simulation Image

- Comparison between $0\nu\beta\beta$-decay and 8B solar neutrino events. [Top panel]: An event display of a randomly selected $^{130}\text{Te}$ $0\nu\beta\beta$-decay. An electron with energy of $1/2 \cdot Q(130\text{Te}) = 1.26$ MeV travels a total path length of $7.1 \pm 0.9$ mm in a liquid scintillator. [Bottom panel]: An event display of a randomly selected 8B solar background event. An electron with energy of $Q(130\text{Te}) = 2.53$ MeV (energy of an electron from solar neutrino that would mimic $0\nu\beta\beta$-decay) travels a total path length of $15.5 \pm 2.0$ mm. [Left]: X-Y plane. [Middle]: X-Z plane. [Right]: 3D view.
Organic Scintillators Run on Fluorescent Dyes

- A liquid scintillator is a fluorescent liquid solvent with small admixtures of fluorescent dyes.
- An ionizing particle excites the fluorescent transition of the solvent, among many other interactions.
- Fluorescent molecules usually aren’t very transparent to their own emissions, so usually two fluorescent dyes are added, each more dilute than the last, so that the solution is transparent to the emission of the last dye in the chain.
- Depending on concentration, the energy transfer can either proceed by emission and absorption of a photon, or by the near-field (kR << 1) equivalent i.e. Forster Resonant Energy Transfer.
- The near and far field versions both depend on overlap between the emission band of the emitter and the absorption band of the absorber.

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The Central Moiety

- Fulgides and diarylethenes can undergo 6π cyclization photoreactions, sometimes with high efficiency.
- The cyclization/cycloreversion can make or break an extended fluorescent orbital.
- In the example, the open-ring isomer absorbs UV but not visible light; after UV excitation it can change to closed ring.
- Closed ring isomer can repeatedly absorb a visible photon and fluoresce.
- This one doesn’t work; the quantum yields of fluorescence and cyclization are too low, among other problems.


A Photoswitching Fluor could Isomerize and be Efficiently Detected

1) Initial excitation processes far from equilibrium

2) Relaxation of excited solvent to lowest vibrational level

3) Diffusion of excited solvent to switching fluor

4) Forster transfer of excitation energy from solvent to switching fluor

5) Activation of switching fluor; note cyclization of the central moiety

6) Excitation of active switching fluor by absorption of a photon from an external light source

7) Fluorescence

8) Repeat 6 and 7 many times

9) Absorption of one or more photons from an external light source which may or may not be the same as in 6

10) Deactivation of the switching fluor
The Readout Sequence

1) An event occurs
2) Detector detects Cherenkov light and triggers, promptly producing a ROI
3) A laser beam scans the ROI
4) Some fluorescence is detected, and a more accurate position is reconstructed
5) Further illumination according to some scheme until it is possible to count the fluors and reconstruct the full 3D event with adequate precision
6) The activated fluors are erased somehow. Possibilities include further illumination, pulsed illumination, passive deactivation etc.
A Few Promising Examples

- Upper left may have well-separated bands for activation, deactivation, fluorescence excitation and fluorescence emission, but the activation quantum yield is only 0.36 and the fluorescence quantum yield is low/not measured.
- Upper right has an activation quantum yield of 0.98, but fluorescence quantum yield below .01 and deactivation comparable to fluorescence.
- Lower left has high QY for activation and fluorescence, but the activation band has a long tail so it is easily activated by fluorescent excitation light.


The fluorescent excitation used to read out an event could be selective. For example, one could scan a narrow beam across the region of interest. When the beam intersects the track, it fluoresces. Ideally one would reconstruct the event in real time so as to avoid wasting light where there's nothing to see. Each illumination source can generate a 2D projection, so with 2 or more sources the full 3D information is available. 1 mm beam waist is probably all that is required. Liquid diffusion is slow-- $D \ll (0.1 \text{ mm})^2/\text{s}$ in relevant solvents.