# Wall Model

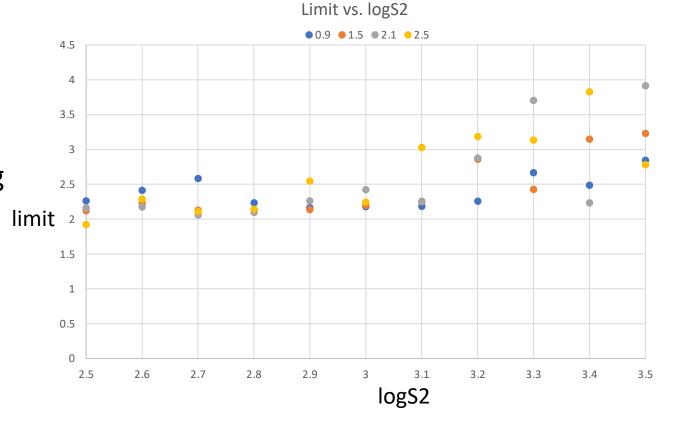
Yitong

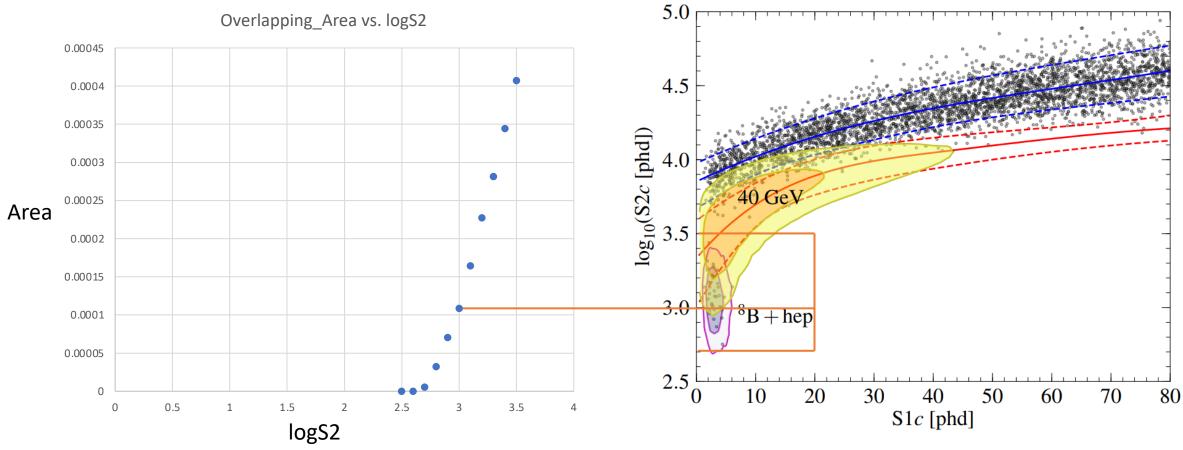
2020

# Update

Problem: with fixed #wall, increasing logS2, the density of #wall/bin varies

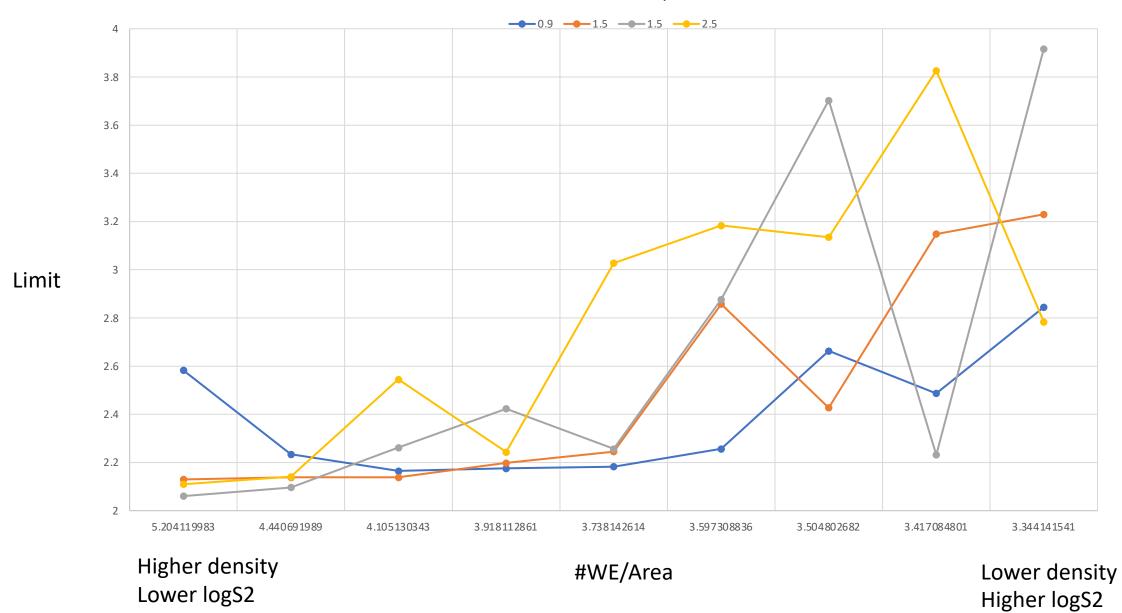
- Solution:
  - 1. change the x-axis to ratio (#wall/overlapping\_area)
  - 2. redo the tests with changing density



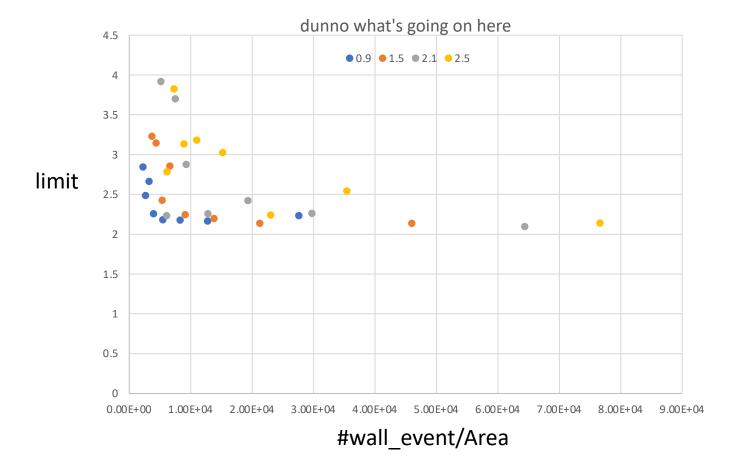


A dramatic change in area, after logS2 = 3

limit vs. density



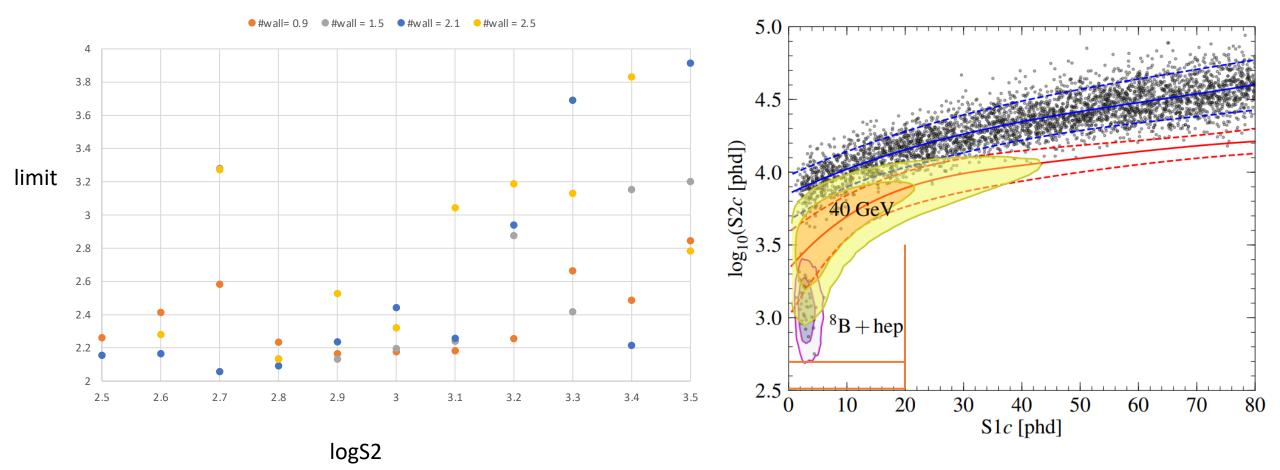
# Previous Slide



# Update

- 2D plot: upper limit vs. logS2 vs. #wall\_events
  - 1000 toys, 60d, 40 GeV
  - Keep S1 constant at 20, varying logS2 from 2.5~3.5
  - Wall model: overlapping part with the existing model
  - 4 difference #wall\_events: 0.9, 1.5, 2.1, 2.5

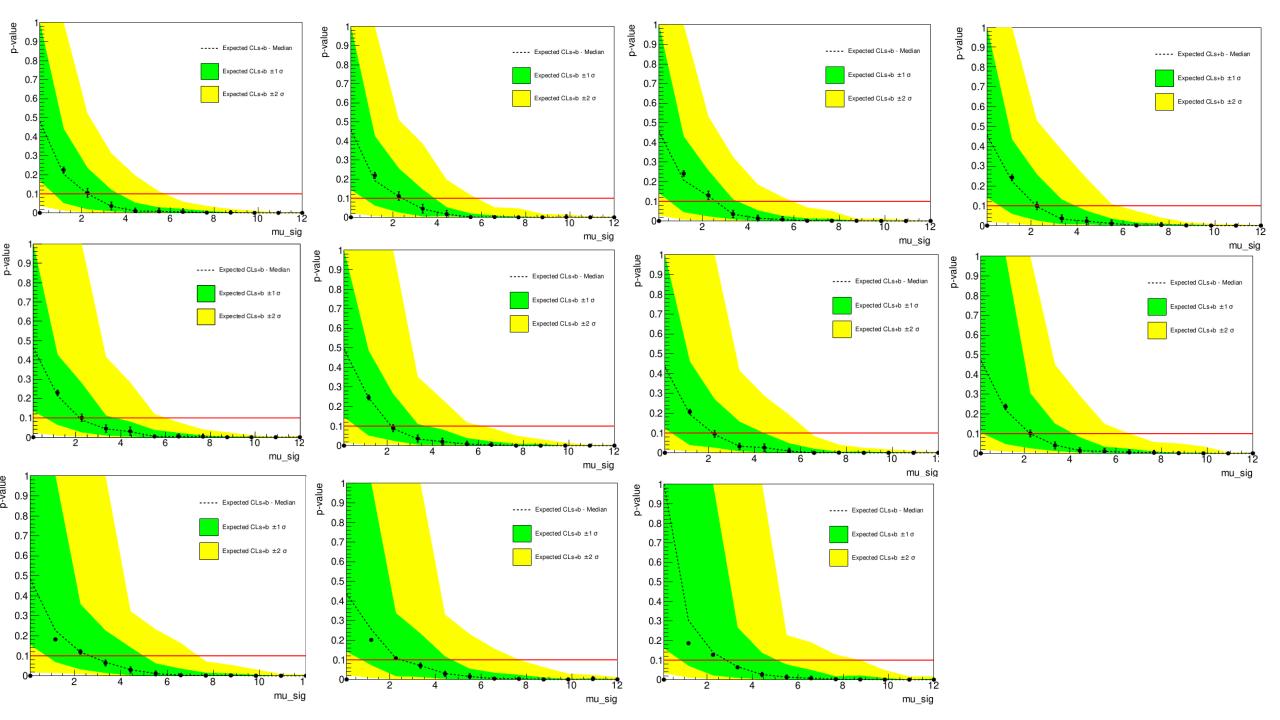
#### Upper limit vs. logS2

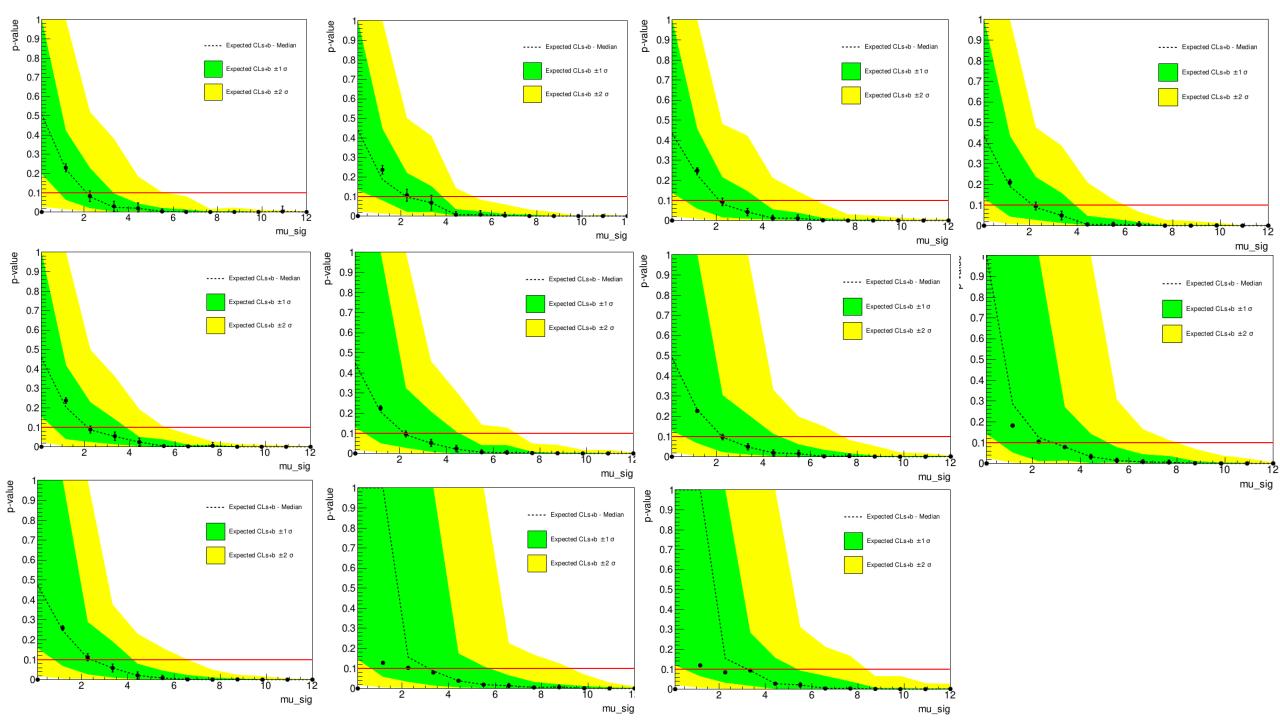


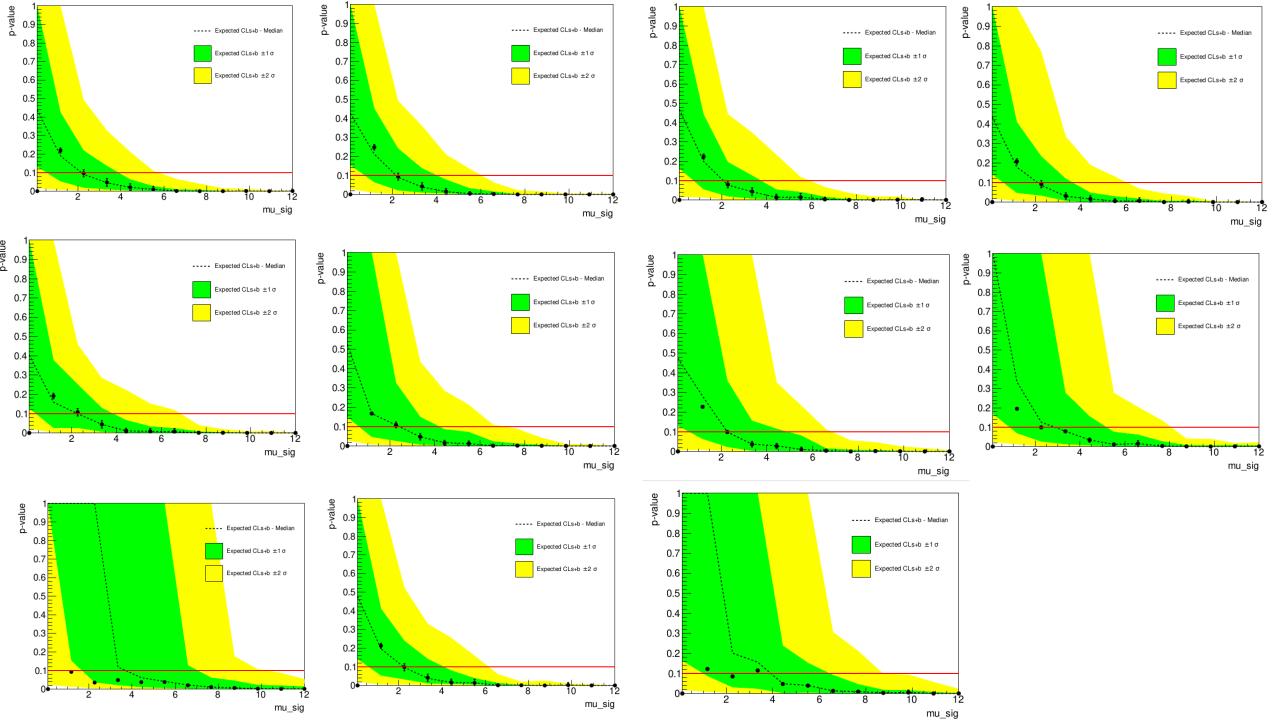
#### Problem

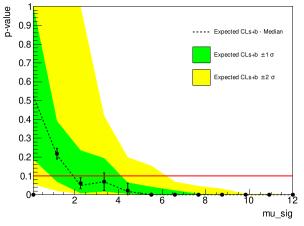
- For three cases (lower logS2 values), problem getting the upper limit
  - # wall = 1.5, logS2 = 2.5 (34.8%)
  - # wall = 1.5, logS2 = 2.6 (34.8%)
  - # wall = 2.5, logS2 = 2.5 (44.9%)

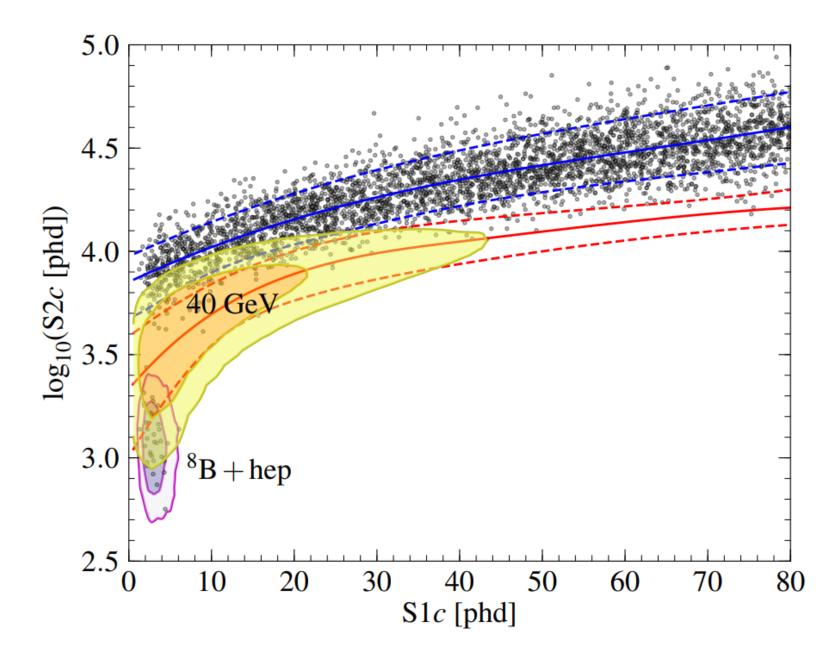
[#0] WARNING:Eval -- HypoTestInverterResult::CalculateEstimatedError - no valid points
- cannot estimate the upper limit error







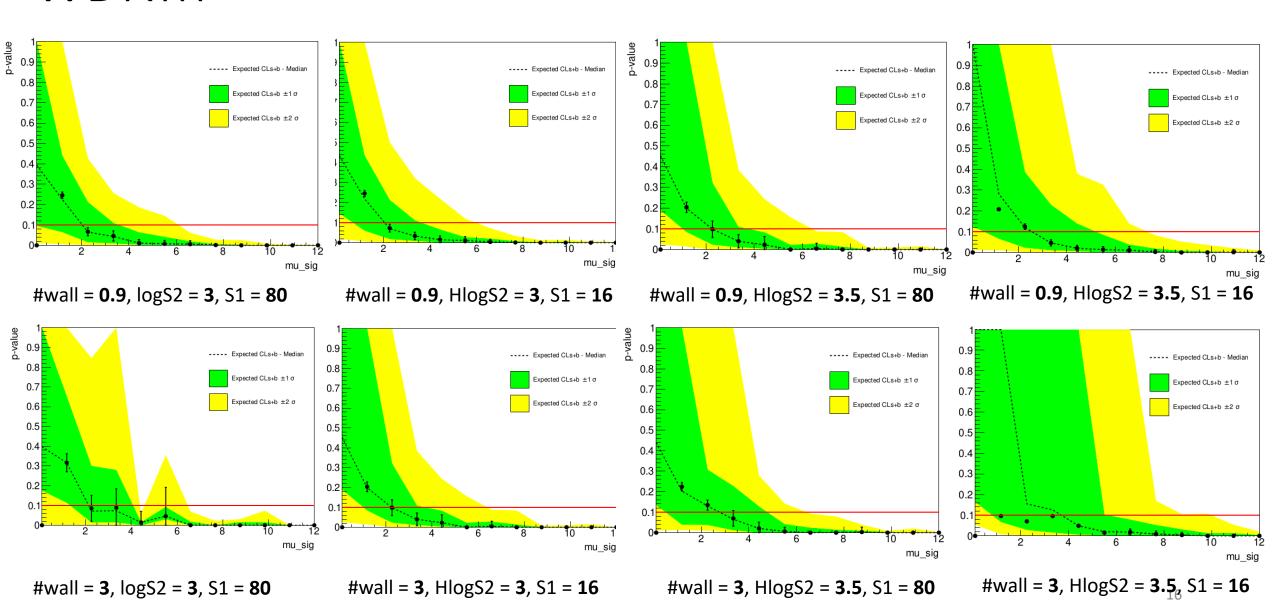


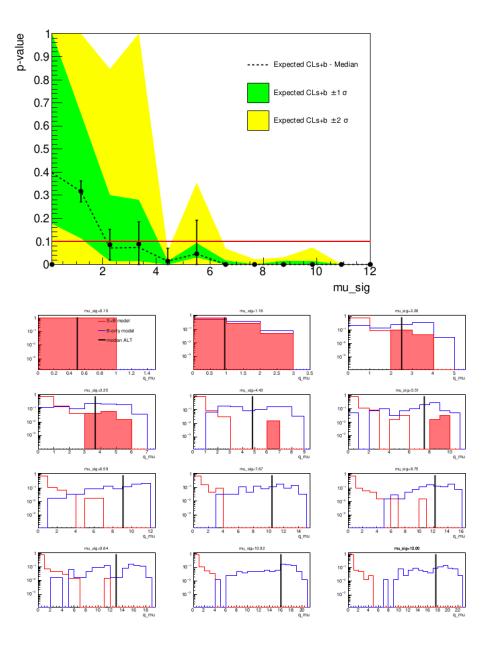


# Update

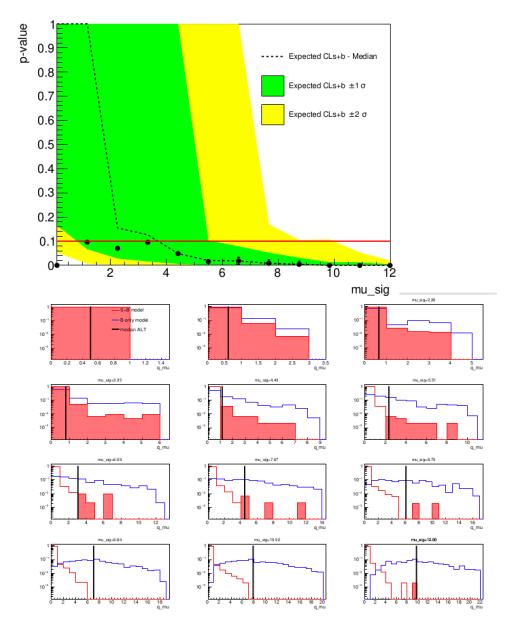
- WDNM test on S1, logS2, # expected\_wall
  - 1000 toys, 40 GeV, 60d, Max\_POI = 12
- Compared # of failed toys for different cases

#### **WDNM**





#wall = 3, logS2 = 3, S1 = 80



#wall = 3, HlogS2 = 3.5, S1 = 16

### # failed events

Total toy run: 24011

(#expected\_wall, logS2, S1)

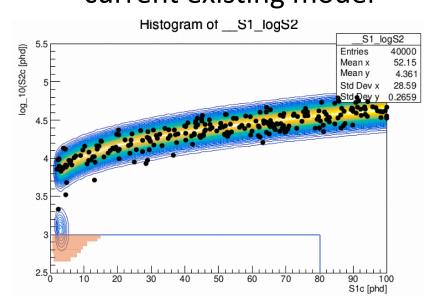
|         | (0.9, 3, 80) | (0.9, 3, 16) | (0.9, 3.5, 80) | (0.9, 3.5, 16) | (3, 3, 80) | (3, 3, 16) | (3, 3.5, 80) | (3, 3.5, 16) |
|---------|--------------|--------------|----------------|----------------|------------|------------|--------------|--------------|
| #Failed | 4029         | 2440         | 3494           | 3748           | 13065      | 10839      | 9051         | 7771         |
| %       | 17%          | 10%          | 15%            | 16%            | 54%        | 45%        | 38%          | 32%          |

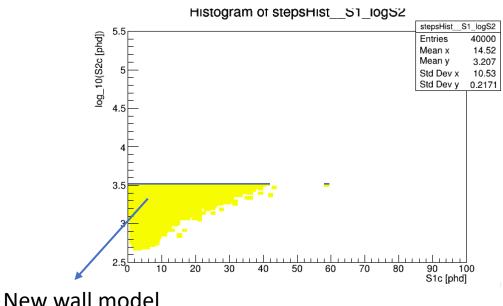
For expected\_wall = 0.9, varing logS2 & S1 values do not affect the % of failed toys much

For expected\_wall = 3, a clear decrease in % of failed toys with higher logS2, lower S1 (around B8 region)

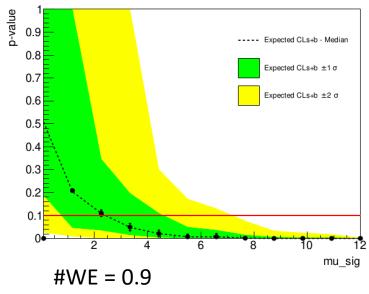
# Improvement

- To decrease the #failed toys
  - For WDNM case, since the failed toys will not be used to determine the limit, create the wall model to be the region that overlaps with the current existing model → adding a wall model with uniform likelihood distribution to the current existing model

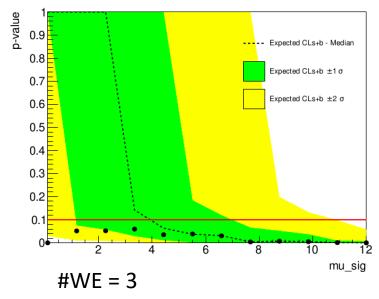




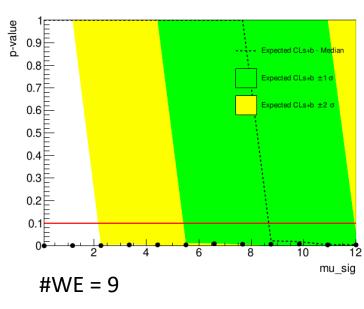
#### **B8**



Failed toys: 50/ 24011 ~ 0.021%



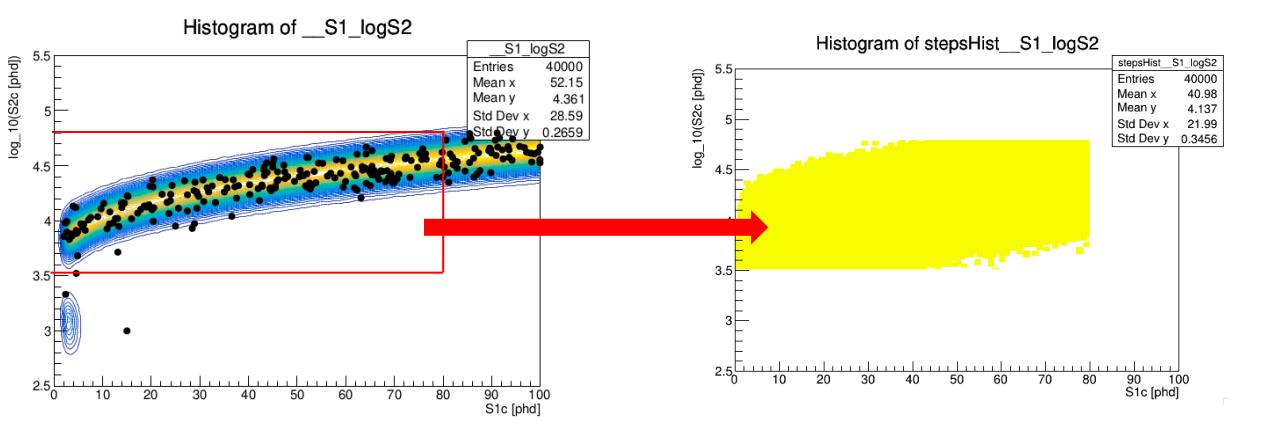
Failed toys: 50/ 24011 ~ 0.021%



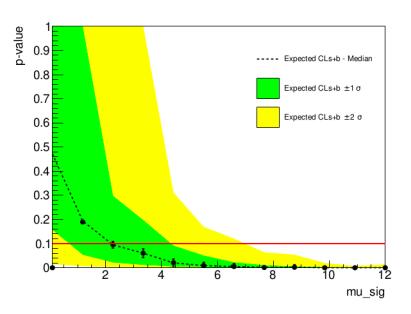
Failed toys: 187/ 24011 ~ 0.078%

#### Worse limit creation

- How to create a worse limit?
  - Mess with the mu\_sig region



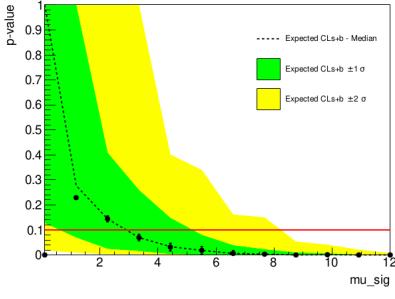
# Mu\_sig



#WE = 0.9

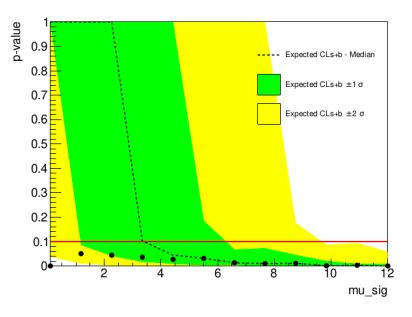
Failed toys: 13/ 24011 ~ 0.005%

The wall model for mu\_sig region is much larger than for the B8 region, maybe create a similar area of wall model in mu\_sig region?



#WE = 3

Failed toys: 19/ 24011 ~ 0.008%



#WE = 9

Failed toys: 55/ 24011 ~ 0.023%