# IceCube's SkyDriver

An Application of the Event Workflow Management System for Scalable Solutions of Distributed Workflows

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## The Event Workflow Management System (EWMS) Question

# How can we take a workload, consisting of millions or billions of tasks, and group it into tens of thousands of jobs?







# **Event-Granular HTC Workflows**

To be most efficient, we want to subdivide a workflow into **"smallest" unit of work ("events")** 

- Multi-Messenger Astrophysics events (IceCube and LIGO triggers)
- Astronomical observations (images)
- Cryogenic electron microscopy (cryo-EM) data
- Optical Character Recognition on pages in a book



2073.37



 $\succ$  and more!



# HTCondor's Traditional Use

HTCondor is great at aggregating distributed resources and orchestrating workflows, but...

- Imposes 1:1 job-task mapping
- > Needs O(>30 min) jobs to be most efficient
  - Task lifetime >> Startup+Scheduling time







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If we want to work on events

- Much shorter runtime per task
- 1:N job-task mapping
- Dynamic allocation of inputs and outputs







## IceCube Neutrino Observatory

# Why does IceCube need many, many short-lived tasks?





## Background



# IceCube Neutrino Observatory

The IceCube Neutrino Observatory is a cubic kilometer neutrino telescope located at the geographic South Pole premier facility for detecting neutrinos > 10 GeV, particularly > 1 TeV astrophysical neutrinos.



## The Situation



# A neutrino is detected by IceCube!

Where did it come from?

Where do we need to point other telescopes for **immediate** follow-up observations?













# We need to reconstruct a Sky Map

Most accurate and detailed directional reconstruction comes by scanning across the sky in varying granularity: O(100k) pixels





# The (Original) Skymap Scanner

- 1. **Preempt** *N* HTCondor nodes for **immediate** availability
- 2. **Generate** O(100k) events (5-tuples)
- 3. Group O(1k) events into N "input" object
  - 1 job gets 1 object, O(1k) events
- 4. Submit to HTCondor for N jobs

The Solution

- 5. **Wait** for every job to finish while collecting *N* transferred output objects
- 6. Assemble resulting skymap
  - > Produce the most **probable direction** and error







## *The Problem with the Solution* Three False Assumptions



We know how to group input events because we have a homogeneous infinitely big compute pool.

We have a heterogeneous and finite pool







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## *The Problem with the Solution* Three False Assumptions

We know how to group input events because we have a homogeneous infinitely big compute pool.

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Task processes will never fail.

CPU crashes happen. What if last event fails?

No one will be mad if we take away their computing resources.

Yes they will, especially before a conference







## **Our Vision**



# EWMS Design + SkyDriver Application

- Design a generalized design, the
  Event Workflow Management
  System
- Make an instance of EWMS at IceCube, called SkyDriver (with a few domain-specific add-ons)
- Run Skymap Scanner tasks within the SkyDriver service









### User requests a new scan







### Workflow Management Service







## Data Distribution Service & Message Queue Broker







### *SkyDriver sends events to MQ*



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Task Management Service on HTCondor Access Point



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## Task Pilot (Worker) on HTCondor Execution Point







Workers retrieve input-events & send output-events via the MQ































## Motivation & Goals

# How can we help HTCondor support multiple events per job? 1:N job-task pattern







# What does EWMS need to do?



### Complement HTCondor's Capabilities

HCondor

*Thrive in heterogeneous, dynamic environments (faster CPUs do more work, etc.)* 



# What does EWMS need to do?



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### **Complement HTCondor's Capabilities**

*Thrive in heterogeneous, dynamic environments (faster CPUs do more work, etc.)* 

Support Scientific Reproducibility

Build a robust, repeatable system









# What does EWMS need to do?



### **Complement HTCondor's Capabilities**

*Thrive in heterogeneous, dynamic environments (faster CPUs do more work, etc.)* 

Support Scientific Reproducibility

Build a robust, repeatable system

### A Service-First Design

Build a platform, not an application







# What does EWMS need to do?



### **Complement HTCondor's Capabilities**

*Thrive in heterogeneous, dynamic environments (faster CPUs do more work, etc.)* 

Support Scientific Reproducibility

Build a robust, repeatable system

> A Service-First Design

Build a platform, not an application

Make everyone happy :)











## 1. Complement HTCondor's Capabilities

# *How can we work with heterogeneous clusters?*









# How do we complement HTCondor?

A few of HTCondor's *Exceptional Features*:

- Guaranteed execution
- Extreme scalability
- Parallelization without reimplementation
- Success in heterogeneous environments
- Adaptable to user requirements

Search docs
QUICK START GUIDES
Users' Quick Start Guide
Downloading and Installing
High-Throughput Computing (HTC) and its Requirements
HTCondor's Power
Exceptional Features
Availability
Contributions and Acknowledgments



Paraphrased from the HTCondor Manual

## Complement HTCondor



# How can a job have dynamically allocated inputs, outputs, and tasks?

File-transfer system for task I/O (of events) will not suffice:

- > 1:N tasks are complex
- No dynamic scaling task per job



## Complement HTCondor



# How can a job have dynamically allocated inputs, outputs, and tasks?

*File-transfer system for task I/O (of events) will not suffice:* 

- 1:N tasks are complex
- No dynamic scaling task per job

### Message passing (MQ):

- Separates event I/O from job mechanics
  - Additional **input(s)** are given when needed
  - Outputs are immediately relayed in real-time
- Doesn't care about fluxuations in job count
  - Can we increase/decrease number of jobs?

guaranteed execution
 extreme scalability
 parallelization without
 reimplementation
 success in heterogeneous
 environments
 adaptable to user requirements





## Complement HTCondor On Choosing an MQ Protocol

Many possible protocols

- Low-level and foundational decision
- Expensive to change after implemented



Credit: Jessie Thwaites





# *Complement HTCondor (Not)* Choosing an MQ Protocol

Many possible protocols

- Low-level and foundational decision
- Expensive to change after implemented

Created software to be flexible with **any** of these:

- > RabbitMQ
- > Apache Pulsar
- > NATS.io





## Complement HTCondor Pilot-Based Workers

Resilient to CPU crashes - Built-in failover mechanism

- Ack-last & fail-fast paradigm
  - Acknowledge input event only when task is done
  - MQ will redeliver to another worker when no ack
  - "Dead Letter" queue for problem events

Backward compatible - invisible from user's POV

Existing physics algorithms use files as input











## 2. Support Scientific Reproducibility

# How can we be assured science results are not due to software bugs?





# Reproducibility



# Versioning & Containerization

### What software was used in this analysis?

Need to document version identifier with results

### What else can affect the software?

- Need to know what we're testing is what we're running in production
- Using containers guarantees consistent reuse



NASA wind tunnel test



## Reproducibility



# Put it all in a centralized database!

For every run of SkyDriver, store:

- Startup parameters
- User-defined tags
  - Used to find results, limited in size
- > Metadata
  - Timestamps, basic runtime stats
- Results A.K.A. Skymaps





# Include Users Throughout the Process

### **Feedback-Driven Enhancements**

Reproducibility

Don't spend time designing a solution for no problem

### **Open Beta Testing (Gamma Testing)**

- Advertised as a prototype, un-ready system, with an end date goal (Q4 2023) – team effort
- Created slack channel for this purpose, closed channel when beta testing was completed









## 3. A Service-First Design

# What do users <u>need</u> to know to be successful?





# A Service-First Design



# How do we get people to use our system?

If our system is not simple to onboard, it won't be used!

HTTP / REST user interface

- Standardized JSON input auto-documented
  - Validation by JSON Schema & OpenAPI
- Multiple image versions available, including feature-branch versions
  - SkyDriver uses Skymap Scanner Images
  - Allows users to **test customizations**

post_body = -{
<pre>www."public_queue_aliases": ["input-queue", "output-queue"],</pre>
·····"tasks": · [
<pre>"cluster_locations": ["sub-2"],</pre>
<pre>"input_queue_aliases": ["input-queue"],</pre>
<pre></pre>
<pre>"task_image": "icecube/skymap_scanner:3.20.3",</pre>
<pre>"task_args": "clientin {{INFILE}}out {{OUTFILE}}",</pre>
<pre>"environment": {},</pre>
·····"n_workers": n_workers,
·····"worker_config": {
•••• ••• •••• "max_worker_runtime": 60 * 10,
www.www.www.worker_disk": "512M",
www.www.www.worker_memory": "512M",
·····],
}
<pre>resp = await rc.request( method: "POST", path: "/v0/workflows", post_body</pre>







## Looking Back and Forward

# How's EWMS going?





# Looking Back and Forward Challenges

- How generalized of a system do we want?
- Many unique tools: Kubernetes, Helm, Docker, Python Packaging, REST, Input Validation, ...
- Some errors only appear at massive workflow scales
- Removing tech debt from original Skymap Scanner
  - Created "organically"
  - "How does this work?"... "I don't remember."
- Small development team size (1.1 full-time)



### **Oversimplified Timeline**

2022: MQ-equipped Skymap Scanner

2022-23: SkyDriver

2024: Generalized EWMS



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## Looking Back and Forward EWMS: Ongoing and Upcoming Features

- Release generalized EWMS (currently in alpha)
- Automatic job scaling by detecting MQ usage and availability of compute resources in HTCondor pool
- Real-time monitoring dashboard
- Support scheduling for DAG workflows











# Looking Back and Forward Summary



How can we take a workload, consisting of millions or billions of tasks, and group it into tens of thousands of jobs?

Complement HTCondor's Capabilities

Using message passing-equipped worker pilots to thrive in heterogeneous, dynamic environments

Support Scientific Reproducibility

Providing dependable software, developed with user feedback

### A Service-First Design

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Putting the user's POV first, simple interfaces and removed complexities

### Made everyone happy :)





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- Christina Lagunas
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# Thank You!





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# The Problem Two IceCube Use Cases

### **CASE 1: Massive Scale**

**Real-time Scans** 

Fast & Resource Intensive -> High Priority

→ O(10k+) CPUs, spun up ASAP



### **CASE 2: Moderate Scale**

### Historical Catalog & Simulation

Steady/Predictable -> Lower Priority

→ Varying # of CPUs, subject to availability









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# *Reproducibility* Development Methodology

### Minimum viable product

Wait to implement enhancements until needed

### Test every enhancement & bug fix

Use non-domain specific data & workflows

### Do enhancements in order of priority

Track in GitHub



## Reproducibility



Test, scale up, test, scale up, test, ...

- 1. Test at no scale *fast*
- Test individual components

- 2. Test at mini scale cheap
- 1 or 2 jobs in automated CI environment (Github Actions)

- 3. **Test at large scale** *conservative*
- Use production cluster w/ downsized configuration
- 4. Test at full scale
- Use production configuration

### 5. Publish Release





# SkyDriver – Worker / Scanner Client POV





